



# DUKE GRAD RUGBY FOOTBALL CLUB

## HOST OF THE MBA RUGBY WORLD CUP

DUKE UNIVERSITY, THE FUQUA SCHOOL OF BUSINESS



## 2009 MBA World Cup - Women's Policies & Procedures

Denotes key changes from 2008

### TOURNAMENT FORMAT:

#### *Pool Play Phase:*

- Two pools, Five teams each. Each team plays three pool games.

#### *Elimination Phase:*

- Top three teams (6) in each pool advance to Cup bracket
  - Seedings based first on pool rank then on log point rank
  - Seeds 1 and 2 receive bye
  - Losers of quarterfinals play in Mug semifinals bracket
- Bottom 4 teams (7-10) in pool play participate in Mug bracket
  - Winners in Mug quarterfinals advance to semifinals to play Cup quarterfinal losers
- Losers in Mug quarterfinals and Mug semifinals play in Plunger Semifinals
  - Winners of Plunger Semifinals play in Plunger final

### LOG POINT SYSTEM:

#### *Rank WITHIN pool is determined by:*

- a. Log Point Standings, with:
- b. 3 points for a win
- c. 2 point for a draw (draws stand in pool play)
- d. 1 points for a loss
- e. 0 points for a forfeit / no-show
- f. Head-to-head result amongst teams tied
- g. Head-to-head point differential amongst teams tied
- h. Point differential amongst teams tied, across all pool round matches
- i. coin toss

### Key Variances to Rules:

- *Time:*
  - *ex-Cup Final:* two 10-minute halves with a 5-minute halftime, running clock.
  - *Cup Final:* two 15-minute halves with a 5-minute halftime, running clock.
  - *Extra Time:* will be in accordance with FIT rules
- *Ball:* We will be using a Size 4 Rugby Union ball.
- *Roster / # of Players:* SEVEN on the field during regulation play, 14 per roster

### Discipline and Player Misconduct (Rule 17):

- *Period of Time Dismissals -- Rule 17.3(a):*
  - 2 or 5 minutes (referee's discretion as to severity of foul)
  - 3 or 8 minutes in Cup Final
- *Remainder of Match -- Rule 17.3(b):*
- Player is disqualified for the remainder of the tournament.



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- *Misconduct -- Rule 17.6:* Anyone (player or non-player) excluded from the match for Misconduct is disqualified for the remainder of the tournament.

### **Home / Away:**

- The team judged by the tournament director / or referee to have traveled the shortest distance shall be determined to be the home team.
- *Kit conflicts:* In the event of a jersey conflict, the home team will be responsible for changing kit. Kit conflicts should be resolved well before scheduled kickoff.

### **Touch Judges / Team Support**

- *Touch Judges:* Each team is required to supply a touch judge.
- *Non-Players (i.e., Spectators, Coaches) must stay out of the field of play at all times.*
- Entire length of touch line MUST be kept clear.
- *Physios:* If a club has a certified physiotherapist, the club MUST declare their physio to the referee before kickoff. It is up to the referee's permission and discretion as whether or not to allow physios onto the pitch.

### **Governing Law:**

- Matches will be played in accordance with the prevailing rules of the Federation of International Touch (FIT), 3rd Edition, as found at:  
[http://www.alltouchrugby.org/downloads/FIT\\_rules.pdf](http://www.alltouchrugby.org/downloads/FIT_rules.pdf)